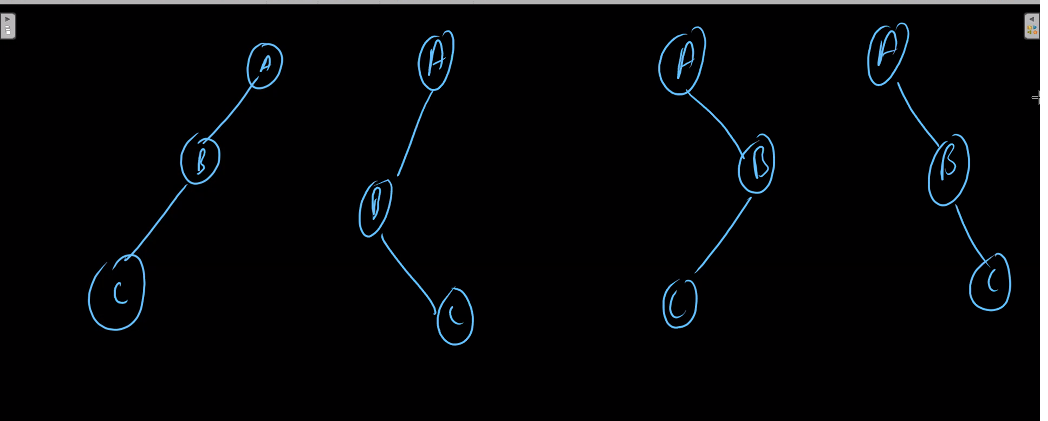
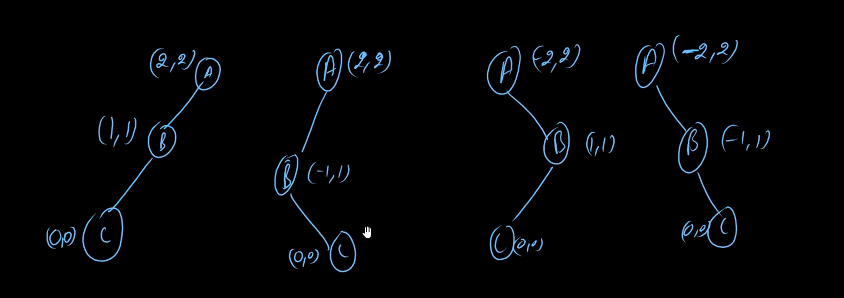
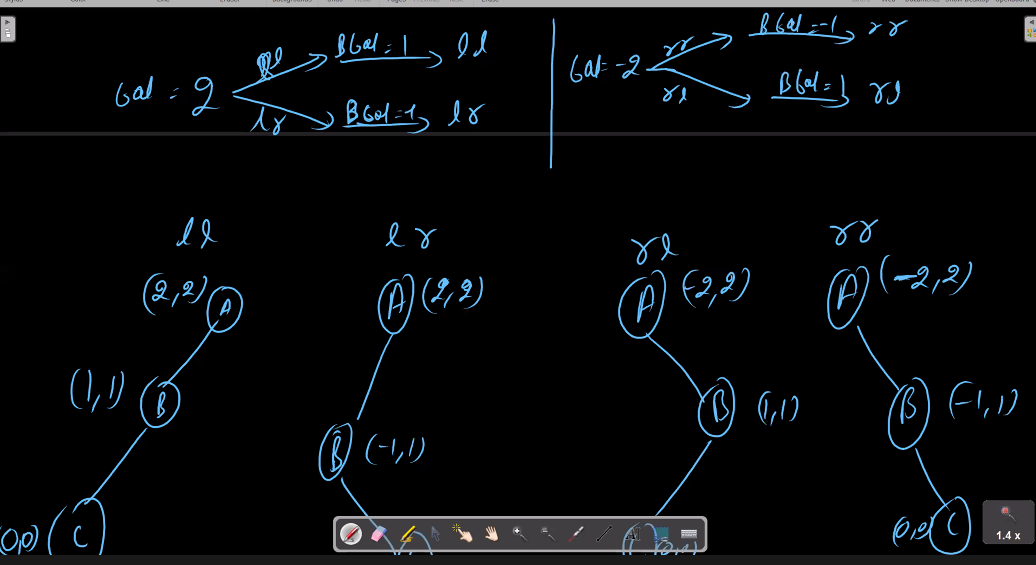
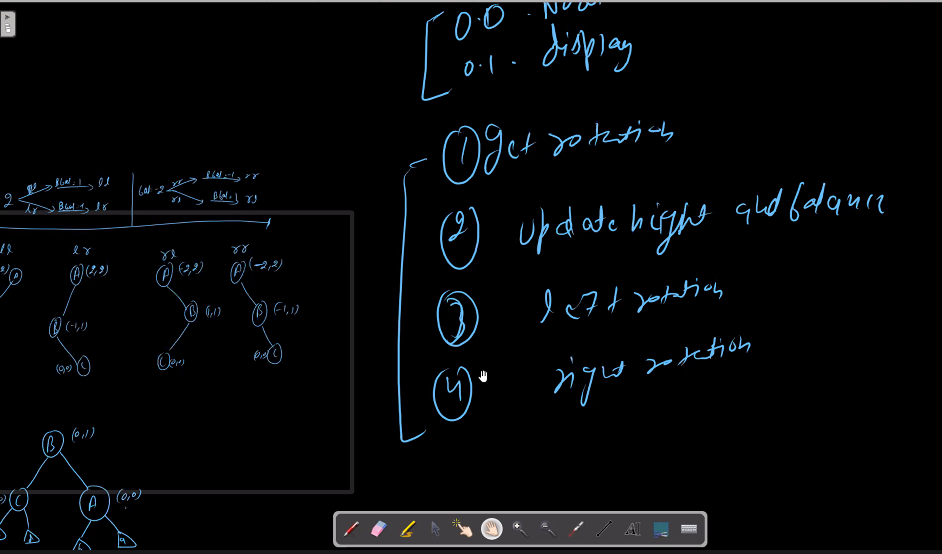


**AVL TREES**

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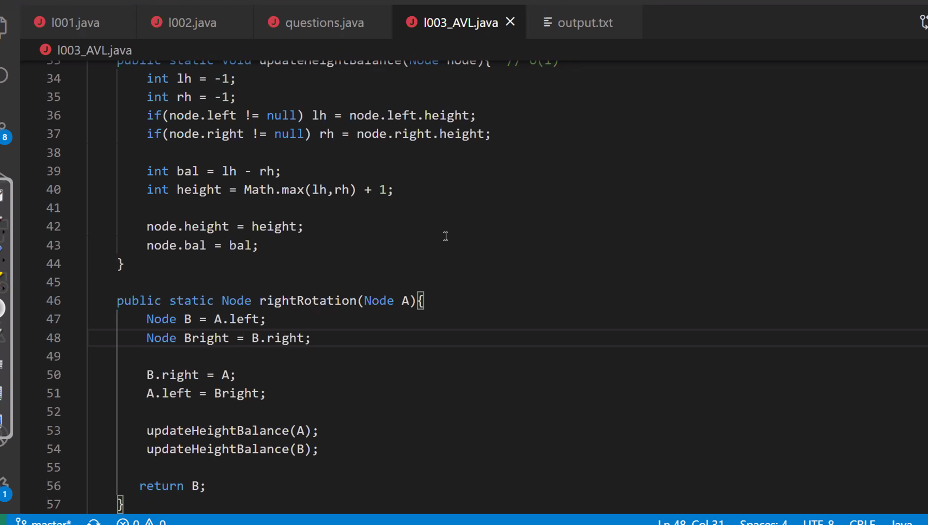
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**Balance factor=left height-right height;**

**Height=left.heigth+1;**

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